



## **SEBA Atlanta Fall High School Basketball league**

### **RULES & REGULATIONS**

#### **GAME LENGTH**

Games will consist of two (2) 20-minute running clock halves, with the last minute of the 1st half and the last two minutes of the 2<sup>nd</sup> half being stopped on every whistle. If one team is leading by 15 or more points, the clock will continue running.

#### **HALF TIME**

Half Time will not exceed 3 minutes.

#### **TIME OUTS**

Each team will be awarded three (3) 30-second time outs per game. Unused time outs cannot be carried over to overtime period. Each team will be given one thirty second time out in OT.

#### **OVERTIME**

If a game is tied at the end of regulation play, a two-minute, running time overtime period will be played. If the score is still tied at the end of the overtime period, the teams will play a sudden death period (untimed). The first team to score is winner.

#### **WARMUPS**

Each team will be given a minimum of three (3) minutes to warm up prior to tip-off. More time will be provided whenever possible.

#### **START TIMES**

Team are expected to be on the court and ready to play at their assigned time, or risk forfeit. League Director will make the final decision on all game forfeitures.

#### **FREE THROWS**

Players fouled in the act of shooting will be awarded 2 Free Throws. Non Shooting fouls will result in possession out-of-bounds. The only exception to this is in the final minute of first half, and the final two minutes of the 2<sup>nd</sup> half. All non shooting fouls committed within those times will result in one and one; shooting fouls result in 2 attempts.

#### **PLAYER CONDUCT**

All players, teams, and coaches participating in the league are expected to maintain good sportsmanship at all times. A Player or coach issued their second technical foul in one game will be disqualified for the remainder of the game and the following game. Subsequent ejection will result in player being dismissed from league.